REQUEST TO USE ORFORD TOWN PROPERTY

TO:	Orford Parks & Pla (Return form to To- drop off at t	te 25A, Orford, NH 03777 or	
FROM:			
	Name of Organizati	ion	
	Address		
	Telephone Number		
We hereby	request permission to u	use the following location	1:
(loo	cation)		
on(da	ta)		to
(ua		(Tin	
(pu	rpose)		
We expect	attendance to be approx	ximately	
Listed belo	ow are the particulars ab	out our event:	

Effective July 1, 2022, the following changes have been made regarding fees to use Town Properties:

Group A - No Fee will be charged to the following:

- Orford Resident requesting use of town property (except for the exception listed below)
- Organizations that serve Orford residents or give back to the community
- Non-Profit Organizations Fee Waived if a copy of your 501c3 is provided

Group B – An application fee of \$100 will be charged to the following organizations, groups or individuals. This application fee covers a one-day event. Events held for more than one day will incur an additional fee of \$20 per each additional day

- Any For-Profit organizations
- Any non-resident request to use Town Property
- Any Orford resident request that will generate personal income

By signing below, we understand the following conditions may be applied upon final approval by the Parks & Playgrounds: No alcoholic beverages to be consumed on Town Property, no parking on the mall walk or sidewalks, no trash left behind (clean up after the event)

You may be responsible for providing trash barrel(s) and portable toilet(s) on site for the event. A Certificate of Insurance and Police Services may also be required.

Signed	Date
Name (please print)	Title
Address	Phone

____ We are a non-profit organization – a copy of our 501c3 document is attached

____ We are a for-profit organization

____ Certificate of liability is attached

____ Payment of fee(s) enclosed*

____ We are a non-resident or Orford – Payment of fee(s) enclosed*

*The payment of the fee will not be deposited until application is approved by the Selectboard